

Championship Boxing

Although we say it ourselves, this program is very close to being a masterpiece. Let's face it, you're never going to make it into the ring, but the hours you spend keying-in programs amount to a great deal; of repressed aggression. So here's your chance to take on the boxing champions of the world without stirring from your armchair. The program offers you a bird's eye view of a boxing ring and the opportunity to go three rounds with an opponent of your choice. You only score points if you manage to connect with the head, and a KO is possible if your strategy's slick enough.

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1  REM**BOXING** *BBC VERSION*
2  REM @ PAUL STANLEY, CONVERTED BY IAN TH
OMAS
10  MODE7
20  S1=0:S2=0
30  GOSUB820
40  GOSUB1090
50  R=1
60  GOSUB1180
70  GOSUB1250
80  PRINTTAB(2,17);R
90  SOUND1,-1,172,5:FORI=0TO600:NEXT:SOUND1
,-15,172,5
100 Y=2:X=7:Y1=Y:X1=X
110 G=23:F=17:F1=F:G1=G
120 TIME=0
130 E=0
140 PRINTTAB(X1,Y1) "    "TAB(X1,Y1+1) "    "TAB(X
1,Y1+2) "    " :COLOUR1:PRINTTAB(X,Y) CHR$224;CHR$
226:COLOUR130:PRINTTAB(X,Y+1) CHR$227:COLOUR12
8:PRINTTAB(X,Y+2) CHR$228;CHR$230:Y1=Y:X1=X
150 PRINTTAB(G1,F1) "    "TAB(G1+1,F1+1) "    "TAB
(G1,F1+2) "    "TAB(G,F) CHR$231;CHR$232:COLOUR13
1:PRINTTAB(G+1,F+1) CHR$227:COLOUR128:PRINTTAB
(G,F+2) CHR$233;CHR$234:F1=F:G1=G:COLOUR2
160 IF TIME>3000 THEN 990
170 PRINTTAB(27,17);(300-(TIME DIV 10))/100
180 IFINKEY(-98) GOSUB 320
190 IFINKEY(-67) GOSUB 380

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200 IFG=X+1 IF RND(1)>SK GOSUB440
210 Y=Y+(INKEY(-58) AND Y>2)-(INKEY(-42) AN
D Y<17)
220 X=X+(INKEY(-26) AND X>7)-(INKEY(-122) A
ND X<22)
230 F=F+RND(5)-3-(F<Y)+(F>Y)
240 IFF<2 F=2
250 IFF>17 F=17
260 G=G+RND(5)-3-(G<X+2)+(G>X+2)
270 IFG<X+1 G=X+1
280 IFG>23 G=23
290 IFE=0 ANDX>20 E=1
300 IF E>0 E=E+1+(X<20):IFE>9 GOSUB560
310 GOTO140
320 COLOUR1:PRINTTAB(X+1,Y)CHR$225;CHR$226
330 SOUND0,-15,6,2:FORI=0TO200:NEXT
340 PRINTTAB(X+1,Y)CHR$226;CHR$32:COLOUR2
350 IFY=F+1 AND X=G-1 S1=S1+1:PRINTTAB(2,8)
;S1
360 IFS1=K2 GOTO620
370 RETURN
380 COLOUR1:PRINTTAB(X+1,Y+2)CHR$229;CHR$23
0
390 SOUND0,-15,6,2:FORI=0TO200:NEXT
400 PRINTTAB(X+1,Y+2)CHR$230;CHR$32:COLOUR2
410 IFY=F-1 AND X=G-1 S1=S1+1:PRINTTAB(2,8)
;S1
420 IFS1=K2 GOTO620
430 RETURN
440 COLOUR1:IFF<Y GOTO510
450 PRINTTAB(G-1,F)CHR$231;CHR$225
460 SOUND0,-15,5,2:FORI=0TO200:NEXT
470 PRINTTAB(G-1,F)" "CHR$135
480 IFF=Y+1 S2=S2+1
490 COLOUR2:PRINTTAB(28,8);S2:IFS2=K1 THEN
650
500 RETURN
510 PRINTTAB(G-1,F+2)CHR$233;CHR$229
520 SOUND0,-15,5,2:FORI=0TO200:NEXT
530 PRINTTAB(G-1,F+2)" "CHR$233
540 IFF=Y-1 S2=S2+1
550 GOTO490
560 PRINTTAB(X1,Y1)" "TAB(X1,Y1+1)" "TAB(X
1,Y1+2)" "
570 FORX=19TO12 STEP-1:X1=X
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580    COLOUR1:COLOUR128:PRINTTAB(X1,Y1)CHR$
224;CHR$226;TAB(X1,Y1+2)CHR$228;CHR$230:COLOU
R1:COLOUR130:PRINTTAB(X1,Y1+1)CHR$227;:COLOUR
128:PRINT " ";TAB(X1+2,Y1)CHR$231 " "TAB(X1+2,Y
1+2)CHR$234 " "
590    NEXTX
600    PRINTTAB(X1+2,Y1) " "TAB(X1+2,Y1+1) " "TA
B(X1+2,Y1+2) " "
610    E=0:RETURN
620    COLOUR1:PRINTTAB(G,F)CHR$241;CHR$231;CH
R$232;TAB(G,F+2)CHR$243;CHR$233;CHR$234:COLOU
R3:PRINTTAB(G,F+1)CHR$242;:COLOUR129:PRINT "
";:COLOUR1:COLOUR130:PRINTCHR$227
630    PRINTTAB(7,1)"Well boxed- a K.O."
640    GOTO670
650    COLOUR1:PRINTTAB(X-1,Y)CHR$224;CHR$225;
CHR$238;TAB(X-1,Y+2)CHR$228;CHR$230;CHR$240:C
OLOUR1:COLOUR130:PRINTTAB(X-2,Y+1)CHR$227;:CO
LOUR129:PRINT " ";:COLOUR3:COLOUR128:PRINTCHR
$239
660    PRINTTAB(7,1)"Badluck- a K.O."
670    FORF=1TO1500:NEXTF
680    CLS:IFK1=S2 OR S2>S1 GOTO730
690    PRINT"Well done! You beat ";B$;" in";R
;" rounds."
700    PRINT"You scored ";S1" points"B$" scor
ed ";S2" points."
710    PRINT"I suggest you try a tougher    o
pponent."
720    GOTO760
730    PRINT"Bad luck! You were beaten in ";R'
"rounds."
740    PRINT"You scored ";S1" points"B$;" sco
red ";S2" points."
750    PRINT"I suggest you try a weaker    o
pponent."
760    PRINT"Here's your choice:":RESTORE850:P
RINT:FORF=1TO10:READA$:PRINT " ";F..."A$:
NEXTF:*FX15
770    PRINT"Enter your opponent's number""or
0 if you've had enough."
780    INPUTX:IF X=0 END
790    CLS:RESTORE850:FORF=1TOX:READA$:NEXTF:B
$=LEFT$(A$,6):PRINT""Ok - you shall fight "
B$:PRINTTAB(0,20)"Press Space to start the bo

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ut."
800 REPEAT:UNTILGET=32:CLS
810 S1=0:S2=0:SK=(11-X)/12:K2=9+X+RND(6):K1
=15-X+RND(10):GOTO50
820 RESTORE850
830 PRINTTAB(0,20)"Enter your name (up to 6
letters)":INPUTC$:IFLEN(C$)>6 GOTO830
840 CLS:GOTO860
850 DATA Henry Hopeless,Arnold Awful,Nigel
No-Good,Philip Fair,Andrew Average,Roger Righ
t-Hook,Brian Brick-Wall,Simon Super,Edward Ex
cellent,Flynn Fantastic
860 PRINT'CHR$141;CHR$&84;CHR$157;CHR$&86"
Championship Boxing "CHR$156'CHR
$141;CHR$&84;CHR$157;CHR$&86" Championship
ip Boxing "CHR$156
870 PRINT''CHR$&81" So you want to be a cha
mpion,do you?''CHR$&81" If so,this is the gam
e for you."
880 PRINT''CHR$&83" Which opponent do you w
ish to fight''CHR$&83" first?''
890 FORF=1TO10:READA$:PRINTCHR$&85" ";F;"..
.";A$:NEXTF
900 INPUTTAB(0,24)X:IFX<1 OR X>10 GOTO900
910 SK=(11-X)/12
920 K2=9+X+RND(6):K1=15-X+RND(10)
930 RESTORE850:FORF=1TOX:READA$:NEXTF:B$=LE
FT$(A$,6)
940 CLS:PRINT''CHR$&86"Very well,your oppo
nent will be ''CHR$&83;A$'CHR$&86"Each bout i
s only three rounds. Move''CHR$&86"around the
ring using the cursor keys''CHR$&86"and punc
h with 'Z' (left hand) and 'X''CHR$&86"(righ
t hand).
950 PRINT'CHR$&81"Only punches to the head
score"
960 PRINTTAB(0,22)CHR$136;CHR$&82"Press Spa
ce to start the bout."
970 REPEATUNTILGET=32
980 RETURN
990 PRINTTAB(27,17)"0.00"
1000 SOUND1,-1,172,5:FORI=0TO200:NEXT:SOUND1
,-1,172,5
1010 R=R+1:IFR=4 R=3:GOTO680
1020 PRINTTAB(0,22)"Prepare to fight the nex
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t round":COLOUR2:COLOUR128:PRINTTAB(7,2)CHR$2
27;TAB(24,19)CHR$227:FORI=1TO20
1030     Y=Y+(Y>2):X=X+(X>7)
1040     PRINTTAB(X1,Y1) "    "TAB(X1,Y1+1) "    "TAB
(X1,Y1+2) "    ":COLOUR1:PRINTTAB(X,Y)CHR$224;CH
R$226:COLOUR130:PRINTTAB(X,Y+1)CHR$227:COLOUR
128:PRINTTAB(X,Y+2)CHR$228;CHR$229:Y1=Y:X1=X
1050     F=F-(F<17):G=G-(G<23)
1060     PRINTTAB(G1,F1) "    "TAB(G1+1,F1+1) "    "T
AB(G1,F1+2) "    "TAB(G,F)CHR$231;CHR$232:COLOUR
131:PRINTTAB(G+1,F+1)CHR$227:COLOUR128:PRINTT
AB(G,F+2)CHR$233;CHR$234:F1=F:G1=G:COLOUR2
1070     IFY=2 AND X=7 AND F=17 AND G=23 GOSUB
1250:FORF=-1TO2:PRINTTAB(X1,Y1+F) "    ":NEXTF:PR
INTTAB(0,22)STRING$(30," ");:GOTO80
1080     NEXTI
1090     RESTORE1100:F=0:G=255:FORY=224TO243:VDU
23,Y:FORI=0TO7:READX:VDUX:NEXT,
1100     DATA0,63,127,255,255,252,254,254,0,25
5,255,255,255,0,0,0,28,254,254,254,254,28,0,0
1110     DATA195,129,0,0,0,0,129,195,254,254,2
52,255,255,127,63,0,0,0,0,255,255,255,255,0
1120     DATA0,0,28,254,254,254,254,28,56,127,
127,127,127,56,0,0
1130     DATA0,252,254,255,255,63,127,127,0,0,
56,127,127,127,127,56,127,127,63,255,255,254,
252,0
1140     DATA66,129,157,165,165,94,66,60,60,60
,24,24,60,126,255,255,108,108,108,40,40,40,40
,108
1150     DATA28,30,15,15,31,62,126,252,248,240
,240,224,224,240,240,248,252,126,62,31,15,15,
30,28
1160     DATA56,120,240,240,248,124,126,63,31,
15,15,7,7,15,15,31,63,126,124,248,240,240,120
,56
1170     RETURN
1180     MODE1:GCOL0,3:VDU28,4,27,35,4,24,128;
128;1151;895;29,128;192;
1190     FORF=0TO63STEP8:PLOT69,220-F,60-F:PLO
T1,0,580+2*F:PLOT1,580+2*F,0:PLOT1,0,-2*F-580
:PLOT1,-2*F-580,0:NEXT
1200     PRINTTAB(6,1) "    "TAB(25,1) "    "TAB(6,20)
"    "TAB(25,20) "    "
1210     PRINTTAB(0,4)C$;TAB(26,4)B$

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1220    COLOUR2:PRINTTAB(0,6)"POINTS"TAB(0,15
) "ROUND"TAB(27,15)"TIME"TAB(26,6)"POINTS"
1230    PRINTTAB(2,8);S1;TAB(28,8);S2
1240    RETURN
1250    Y1=16:X1=9:RESTORE1260:FORF=1TO4:READ
Y,X
1260    DATA0,1,-1,0,0,-1,1,0
1270    FORE=1TO12:PRINTTAB(X1,Y1)CHR$235;T
AB(X1,Y1+1)CHR$236;TAB(X1,Y1+2)CHR$237:COLOUR
129:COLOUR3:PRINTTAB(X1,Y1-1);R:COLOUR128:COL
OUR2
1280    FORO=0TO100:NEXT
1290    IFE=12 FORO=125TO135:SOUND1,-15,O
,1:NEXT:FORO=135TO125:SOUND1,-15,O,1:NEXT:FOR
O=0TO500:NEXT
1300    PRINTTAB(X1,Y1)" "TAB(X1,Y1+1)" "
TAB(X1,Y1+2)" "TAB(X1,Y1-1)" "
1310    Y1=Y1+Y:X1=X1+X:NEXTE,F
1320    RETURN
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