

Ambush

High resolution graphics make this forest scene something worth seeing! You are trapped by snipers hiding amongst the trees. Your only shelter is a low wall. Can you kill all the snipers before one of them succeeds in shooting you.

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1  REM *** BBC VERSION ***
2  REM *** SNIPER AMBUSH ***
10 DIMP(5,5),L(11,2),S(5,2),S$(2)
20 TB=5000:TM=0:K$="0000000000":MN=0:AI=0:
FR=0:MX=RND(27)*8
30 GOTO520
40 TM=TM+1:COLOUR3:PRINTTAB(28,15);TM
50 A=INKEY(2):IFA<0 GOTO130
60 COLOUR0
70 IFA=65 PRINTTAB(10,13)R$:MN=1:GOTO130
80 IFA=90 PRINTTAB(10,13)Q$:MN=0:GOTO130
90 IFA=66 AND MN=1 FR=1:GOTO130
100 IFA=78 MX=MX-8:GOTO130
110 IFA=77 MX=MX+8:GOTO130
120 GOTO40
130 IFMX<0 MX=0
140 IFMX>220 MX=220
150 IFFR=0 GOTO350
160 FR=0
170 Y=23
180 IFMX<42 Y=Y+32:GOTO230
190 IFMX<70 Y=Y+7:GOTO230
200 IFMX<124 Y=Y+8:GOTO230
210 IFMX<164 GOTO230
220 Y=Y-8
230 GCOL3,3:PLOT69,328,288
240 PLOT1,(MX-60)*4,Y*4
250 SOUND&10,-15,5,3:SOUND0,-12,6,3
260 PLOT69,328,288
270 PLOT1,(MX-60)*4,Y*4
280 COLOUR2
290 IFMX>29 AND MX<35 AND MID$(K$,1,1)>"0"
PRINTTAB(4,5)CHR$241;CHR$242;:COLOUR0:PRINTCH
R$230;CHR$231:K$=LEFT$(K$,5)+"1"+RIGHT$(K$,4)

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:GOTO340
  300 IFMX>61 AND MX<67 AND MID$(K$,2,1)>"0"
PRINTTAB(8,8)CHR$241;CHR$242;:COLOUR0:PRINTCH
R$230;CHR$231:K$=LEFT$(K$,6)+"1"+RIGHT$(K$,3)
:GOTO340
  310 IFMX>101 AND MX<107 AND MID$(K$,3,1)>"0"
PRINTTAB(13,8)CHR$241;CHR$242;:COLOUR0:PRIN
TCHR$230;CHR$231:K$=LEFT$(K$,7)+"1"+RIGHT$(K$
,2):GOTO340
  320 IFMX>144 AND MX<155 AND MID$(K$,4,1)>"0"
PRINTTAB(19,9)CHR$241;CHR$242;:COLOUR0:PRIN
TCHR$230;CHR$231:K$=LEFT$(K$,8)+"1"+RIGHT$(K$
,1):GOTO340
  330 IFMX>185 AND MX<195 AND MID$(K$,4,1)>"0"
PRINTTAB(24,10)CHR$241;CHR$242;:COLOUR0:PRI
NTCHR$230;CHR$231:K$=LEFT$(K$,9)+"1"
  340 IFRIGHT$(K$,5)="11111" GOTO850
  350 K=RND(5)
  360 IFMID$(K$,K+5,1)="1" GOTO40
  370 IFMID$(K$,K,1)="4" COLOUR2:PRINTTAB(S(K
,2),S(K,1))S$(2)
  380 IFMID$(K$,K,1)="5" OR(MID$(K$,K,1)="7"
AND MN=0) GOSUB420
  390 K$=LEFT$(K$,K-1)+CHR$(ASC(MID$(K$,K,1))
+1)+RIGHT$(K$,10-K)
  400 IFMID$(K$,K,1)="7" COLOUR0:PRINTTAB(S(K
,2),S(K,1))S$(1):K$=LEFT$(K$,K-1)+"0"+RIGHT$(
K$,10-K)
  410 GOTO40
  420 N=RND(P(K,4))
  430 NX=N-P(K,3)
  440 GCOL3,3:PLOT69,P(K,1)*4,P(K,2)*4
  450 PLOT1,NX*4,-P(K,5)*4
  460 SOUND&10,-15,4,3:SOUND0,-12,5,3
  470 PLOT69,P(K,1)*4,P(K,2)*4
  480 PLOT1,NX*4,-P(K,5)*4
  490 IFMN=0 RETURN
  500 IFP(K,1)+NX>78 AND P(K,1)+NX<86 COLOUR0
:PRINTTAB(10,13)Q$;TAB(9,15)P$:GOTO820
  510 RETURN
  520 MODE7:PRINT'CHR$141;CHR$&81;SPC(14)"Amb
ush.'"CHR$141;CHR$&81;SPC(14)"Ambush."
  530 PRINT''''"You have been ambushed by gun
men in a forest. The only safe place is a l
ow wall behind which you can take cover."

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34 Ambush

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540 PRINT'"You must try to kill all gunmen
by aiming over the top of the wall,but
the snipers are quite good shots!"
550 PRINTTAB(0,20)"How long can you survive
?....."
560 F$=STRING$(29,CHR$9)
570 G$=STRING$(31,CHR$9)
580 FORX=0TO7:FORY=0TO8:READA:?(&C00+Y*8+X)
=A:NEXT,
590 FORX=0TO7:READA,B:?(&C00+72+X)=A:?(&C
00+80+X)=B:NEXT
600 FORX=1TO11:READL(X,1),L(X,2):NEXT
610 FORX=0TO7:READA:?(&C00+88+X)=A:NEXT:W
$=STRING$(32,CHR$235)
620 T$=CHR$224+CHR$225+CHR$226+F$+CHR$227
+CHR$228+CHR$229+F$+CHR$230+CHR$231+CHR$232
630 S$(1)=CHR$230+CHR$231:S$(2)=CHR$233+C
HR$18+CHR$0+CHR$234
640 FORX=0TO7:READA:?(&C00+104+X)=A:NEXT
650 FORX=0TO7:READA,B:?(&C00+136+X)=A:?(&
C00+144+X)=B:NEXT
660 FORX=0TO7:READA,B:?(&C00+152+X)=A:?(&
C00+160+X)=B:NEXT
670 Q$=" "+G$+CHR$235+G$+CHR$236:P$=CHR$2
41+CHR$242
680 R$=CHR$243++G$+CHR$244+G$+" "
690 FORX=1TO5:READS(X,1),S(X,2):NEXT
700 FORX=1TO5:FORY=1TO5:READP(X,Y):NEXT,
710 INPUTTAB(0,22)"Press <RETURN> to fi
nd out!!!!"X$
720 MODEL:COLOUR129:VDU28,4,27,35,4,19,
1,2;0;29,128;192;;CLS
730 COLOUR0:FORX=10TO26STEP4:PRINTTAB(X
,1)T$:NEXT
740 FORX=1TO11:PRINTTAB(L(X,2),L(X,1))T
$:NEXT
750 COLOUR2:FORX=3TO11:PRINTTAB(L(X,2)+
2,L(X,1)+2)CHR$232:NEXT
760 COLOUR0:PRINTTAB(0,15)T$;TAB(3,17)T
$
770 PRINTTAB(0,14)W$
780 PRINTTAB(23,15)"TIME: "
790 PRINTTAB(0,22)"Shoot snipers as the
y fire. Keys'A&Z'(Up/Dn)'N&M'(Aim)'B'(Fire)";
800 PRINTTAB(10,13)Q$
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810      GOTO40
820      PRINTTAB(0,22)SPC(63);TAB(0,22)"You
have been shot! in time:";TM;TAB(0,23)"This
is the one that shot you";
830      FORI=100TO60STEP-1:SOUND1,-15,I,1:N
EXT
840      FORI=0TO10:COLOUR2:PRINTTAB(S(K,2),
S(K,1))S$(2):FORJ=0TO500:NEXT:COLOUR1:PRINTTA
B(S(K,2),S(K,1))S$(2):FORJ=0TO500:NEXT,:GOTO8
80
850      IFTB>TM TB=TM
860      PRINTTAB(0,22)SPC(63);TAB(0,22)"Y
ou shot all snipers in time:";TM;TAB(0,23)"Be
st time so far:";TB;
870      FORI=60TO100:SOUND1,-15,I,1:NEXT
880      *FX15
890      FORI=0TO7000:NEXT:COLOUR2:INPUTTA
B(0,22)"Press <RETURN> for next game."SPC(34)
X$
900      MX=RND(27)*8:K$="00000000000"
910      TM=0:MN=0:FR=0
920      GOTO720
930      DATA3,15,0,127,255,252,0,60,8,3,2
55,192,63,255,188,0,60,0,15,255,240,55,247,24
8,0,60,138,15,255,248,31,63,248,0,60,40,126,2
55,126,31,60,240,0,60,138,127,255,254,24,60,4
8,0,60,162,255,255,252,0,60,0,0,60,160,127,22
3,252,0,60,0,0,60,32
940      DATA0,252,63,252,2,124,3,252,0,12
4,1,252,1,124,3,60
950      DATA2,4,1,18,3,6,2,20,3,24,4,11,4
,29,6,10,6,15,7,21,8,26
960      DATA51,255,219,255,253,255,183,25
5
970      DATA249,113,113,33,255,113,123,21
9
980      DATA0,0,0,0,0,0,0,0,160,0,247,224
,255,241,247,255
990      DATA248,115,113,255,115,251,118,2
55,38,253,250,251,254,247,112,255
1000     DATA5,6,8,10,8,15,9,21,10,26
1010     DATA47,127,10,50,54,79,110,39,70,
37,119,110,60,60,37,167,102,127,80,29,207,94,
200,120,21

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